

**Reflection & Refraction**

**More**

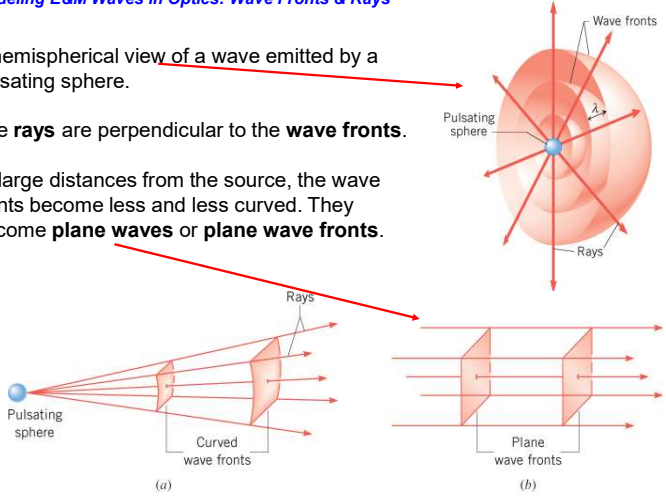
**Ch 33: Electromagnetic Waves**

**Modeling E&M Waves in Optics: Wave Fronts & Rays**

A hemispherical view of a wave emitted by a pulsating sphere.

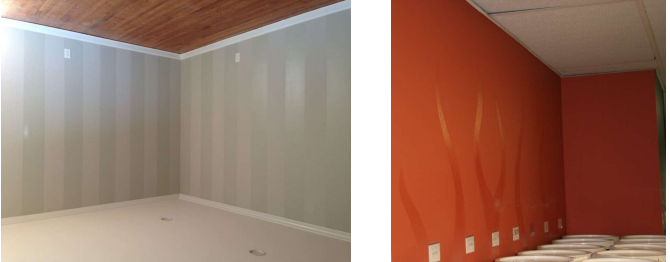
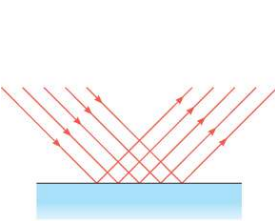
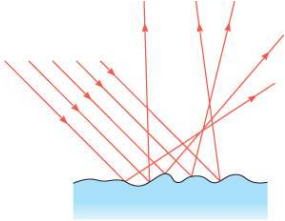
The **rays** are perpendicular to the **wave fronts**.

At large distances from the source, the wave fronts become less and less curved. They become **plane waves** or **plane wave fronts**.



(a) (b)

**Reflection: When Light Bounces**

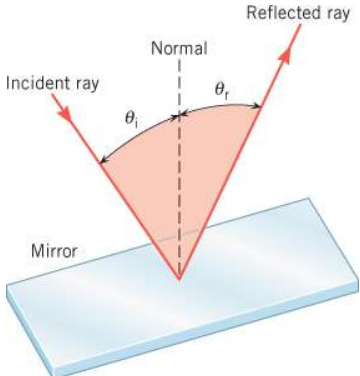




(a) Specular reflection (b) Diffuse reflection

**The Reflection of Light: When Light Bounces**

**LAW OF REFLECTION**

The incident ray, the reflected ray, and the normal to the surface all lie in the same plane, and the **angle of incidence** equals the **angle of reflection**.

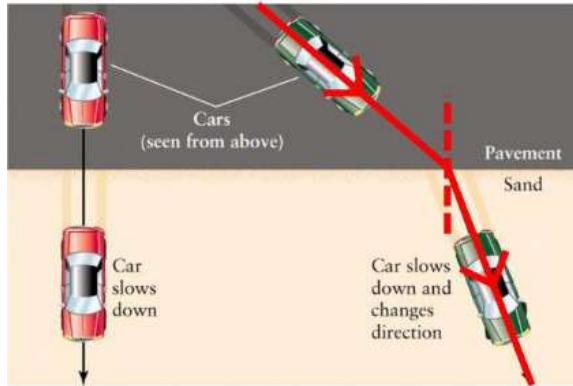


$\theta_i = \theta_r$

Note that the angles are always measured relative to the normal, never, ever, **ever** relative to the surface.

**The Refraction of Light: When Light Bends**

When the medium through which the wave travels changes, the speed with which the wave travels changes



**The Index of Refraction**

Substance	Index of Refraction, $n$
<b>Solids at 20 °C</b>	
Diamond	2.419
Glass, crown	1.523
Ice (0 °C)	1.309
Sodium chloride	1.544
Quartz	
Crystalline	1.544
Fused	1.458
<b>Liquids at 20 °C</b>	
Benzene	1.501
Carbon disulfide	1.632
Carbon tetrachloride	1.461
Ethyl alcohol	1.362
Water	1.333
<b>Gases at 0 °C, 1 atm</b>	
Air	1.000 293
Carbon dioxide	1.000 45
Oxygen, O <sub>2</sub>	1.000 271
Hydrogen, H <sub>2</sub>	1.000 139

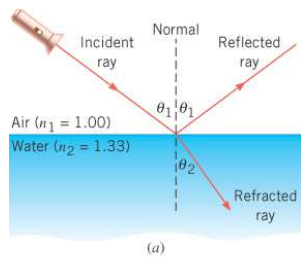
The **index of refraction** of a material is the ratio of the speed of light in a vacuum to the speed of light in the material:

$$n = \frac{\text{Speed of light in vacuum}}{\text{Speed of light in the material}} = \frac{c}{v}$$

<sup>a</sup> Measured with light whose wavelength in a vacuum is 589 nm.

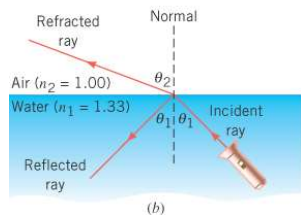
**The Refraction of Light: When Light Bends**

**SNELL'S LAW OF REFRACTION**



When light travels from a material with one index of refraction to a material with a different index of refraction, the angle of incidence is related to the angle of refraction by

$$n_1 \sin \theta_1 = n_2 \sin \theta_2$$

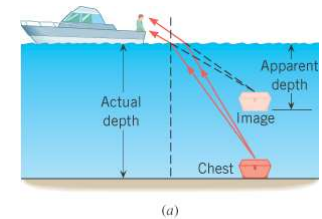


How does the light bend if:

- 1)  $V_2 < V_1 \rightarrow n_2 > n_1$ ?
- 2)  $V_2 > V_1 \rightarrow n_2 < n_1$ ?

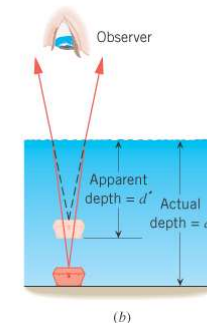
**Apparent Depth**

If  $n_1 > n_2$ , the apparent depth ( $d'$ ) is less than actual depth ( $d$ ).



Apparent depth, observer directly above object

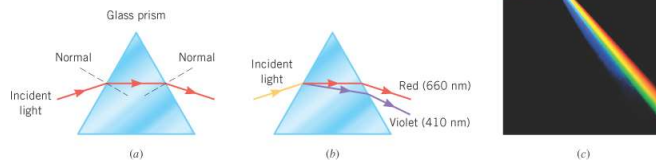
$$d' = d \left( \frac{n_2}{n_1} \right)$$



**The Dispersion of Light: Prisms and Rainbows**

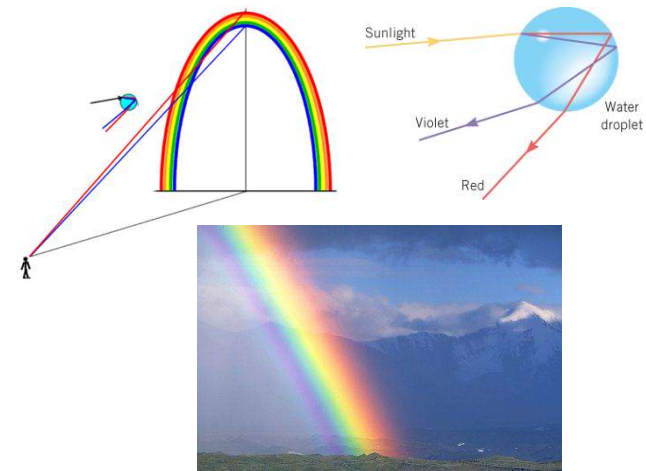
The net effect of a prism is to change the direction of a light ray.

Light rays corresponding to different colors bend by different amounts, separating the colors of white light.



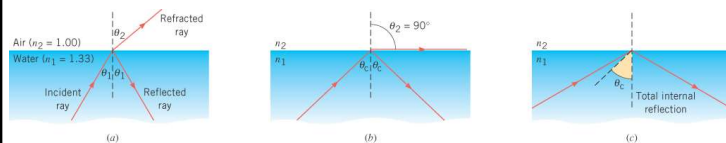
Approximate Color	Wavelength in Vacuum (nm)	Index of Refraction, $n$
Red	660	1.520
Orange	610	1.522
Yellow	580	1.523
Green	550	1.526
Blue	470	1.531
Violet	410	1.538

**The Dispersion of Light: Prisms and Rainbows**



**Total Internal Reflection: When  $\theta_2 = 90^\circ$**

When light passes from a medium of larger refractive index into one of smaller refractive index, the refracted ray bends away from the normal.



**Snell's Law:**  $n_1 \sin \theta_1 = n_2 \sin \theta_2$

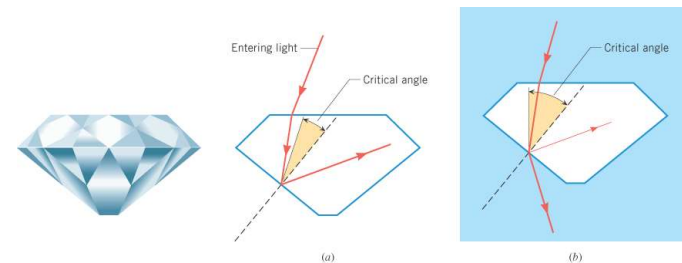
What happens if  $\theta_2 = 90^\circ$  ?

**Critical Angle:**  $\sin \theta_c = \frac{n_2}{n_1} \quad n_1 > n_2$

**Total Internal Reflection – The Sparkle of a Diamond**

Why does a diamond sparkle?

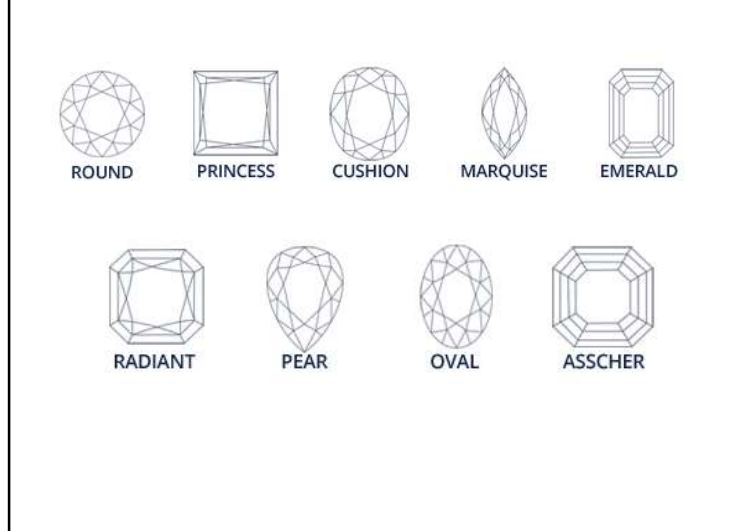
Why does it sparkle less under water?



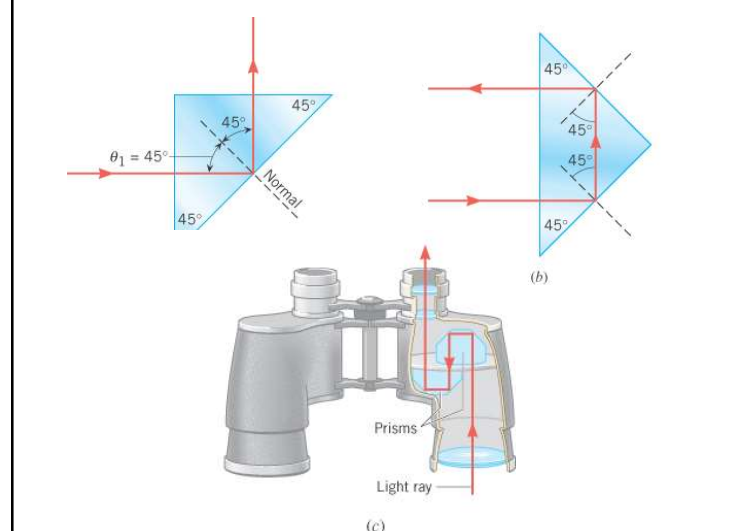
Find  $\theta_c$  for both cases.

$n_{\text{air}} = 1.00 \quad n_{\text{diamond}} = 2.42 \quad n_{\text{water}} = 1.33$

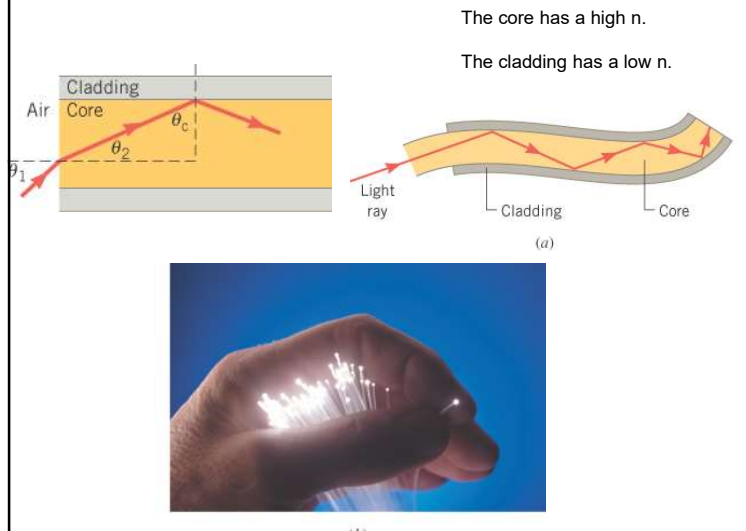
**Total Internal Reflection – The Sparkle of a Diamond**



**Total Internal Reflection – Usefulness Other than Pretty Diamonds**



**Total Internal Reflection – Fiber Optics**



**Laparoscopy – A Small Fiber Optic Telescope**

